



VIRTUAL CIRCUIT RACING CHAMPIONSHIP

"DREAM 2 DRIVE"

REGULATIONS

2026

1. GENERAL CONDITIONS

1.1. The Championship is organized by VŠĮ "Tauras Racing", MB "World Sim Series", and Lithuanian Automobile Sport Federation.

1.2. The Championship is administered by VŠĮ "Tauras Racing" and MB "World Sim Series".

1.3. Organizer's email: info@dream2drive.lt

Official Championship website: www.dream2drive.lt

Official Championship communication platforms:

Facebook: <https://www.facebook.com/Dream2DriveLT/>

Instagram: https://www.instagram.com/dream_2_drive/

1.4. The Championship will be conducted using the software platforms *Assetto Corsa* and *Assetto Corsa Competizione* softwares.

1.5. All participants must be at least 16 years of age.

1.6. Only persons who have read and accepted the Championship Regulations are eligible to participate in all Championship rounds.

1.7. Winners of previous seasons are not eligible to participate in the Championship.

1.8. In case of any dispute concerning the interpretation of these Sporting Regulations and their appendices, the English version shall be considered the final and binding text.

1.9. The Championship is open only to residents of the following countries: Albania, Andorra, Armenia, Austria, Azerbaijan, Belgium, Cyprus, Bosnia and Herzegovina, Bulgaria, Croatia, Czech Republic, Denmark, Estonia, Finland, France, Georgia, Germany, Greece, Hungary, Iceland, Ireland, Italy, Latvia, Liechtenstein, Lithuania, Luxembourg, Malta, Moldova, Monaco, Montenegro, Netherlands, North Macedonia, Norway, Poland, Portugal, Romania, San Marino, Serbia, Slovakia, Slovenia, Spain, Sweden, Switzerland, Turkey, Ukraine, United Kingdom, Vatican City.

1.10. The Organizer reserves the right to amend and supplement the Championship Regulations during the course of the Championship. Any amendments or changes will be communicated through official bulletins.

1.11. By participating in the Championship, the participant agrees that their image, name, and likeness may be used for *Dream 2 Drive* marketing and communication purposes.

1.12. By entering the Championship, the participant confirms that they have read, understood, and agree to comply with the Championship Regulations.

1.13. In the event of a breach of the Championship Regulations, the Organizer reserves the right to exclude the participant from the Championship.

2. CHAMPIONSHIP ROUNDS

ETAPAS	DATA
PRE-QUALIFICATION (HOT LAP)	2026.04.10 - 2026.05.10
Quarter-Final (OVOKO)	2026.05.16
Quarter-Final (TOPO CENTRAS)	2026.05.17
Semi-Final (OVOKO)	2026.05.23
Semi-Final (TOPO CENTRAS)	2026.05.24
Final (RACING)	2026.06.08
Final (SIM RACING)	2026.06.14

3. INTRODUCTION – CHAMPIONSHIP REGISTRATION

3.1. The Championship qualifying and knockout stages will be conducted in separate classifications for “Topo Centras” and “Ovoko”.

3.2. In order to participate in the Championship, a driver must create an account on the World Sim Series platform (www.worldsimseries.com) using their real name, surname, and valid contact details.

3.3. Participants who do not own personal simulators are provided with a FREE opportunity to take part in the Qualifying (Hot Lap) stage at the following Topo Centras locations:

- TOPO CENTRAS Kaunas – MEGA, Islandijos pl. 32
- TOPO CENTRAS Vilnius – Ukmergės g. 240
- TOPO CENTRAS Klaipėda – Taikos pr. 64

3.4. At these locations, participants will have access to Dream 2 Drive team-installed, certified simulators.

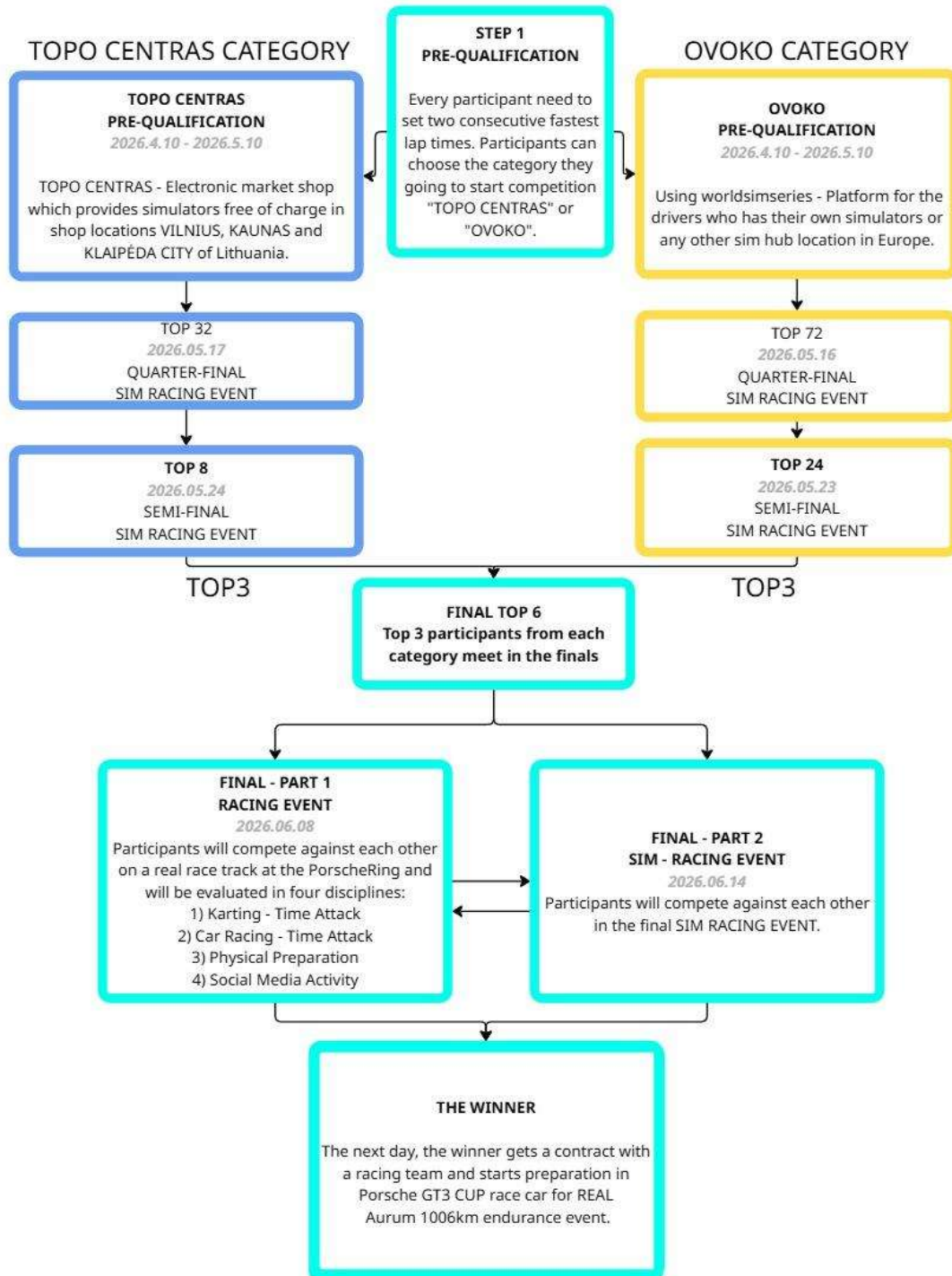
3.5. Participants who own personal simulators on the PC platform are eligible to take part via the World Sim Series platform (www.worldsimseries.com). The OVOKO PRE- Qualifying stage is conducted online.

3.6. The Championship Qualifying, Quarter-Final, and Semi-Final stages will be held in separate classifications until the final stage of the Championship.

3.7. A participant may compete in both qualifying classifications.

3.8. If a participant competes in both platforms and qualifies for the Quarter-Final in both classifications, they will be automatically assigned to the classification in which they achieved the higher qualifying position. The vacated position will then be allocated to the next eligible participant(s) from the Qualifying results.

3.9. The official language of the Championship throughout its duration shall be English.



4. Championship Format – TOPO CENTRAS Classification

PRE-QUALIFICATION

The Qualifying (“Hot Lap”) stage of the Championship in the TOPO CENTRAS classification will take place at the following Topo Centras store locations:

TOPO CENTRAS Kaunas – MEGA Islandijos pl. 32

TOPO CENTRAS Vilniuje - Ukmergės g. 240

TOPO CENTRAS Klaipėda - Taikos pr.64

- 4.1. Participation in the Qualifying stage at TOPO CENTRAS locations is FREE OF CHARGE.
- 4.2. Participants wishing to set a lap time must queue in a physical (on-site) queue at the store location.
- 4.3. A participant waiting for their run must be registered on the World Sim Series platform (www.worldsimseries.com). Could be done using a smartphone.
- 4.4. During the Qualifying stage, participants must use the TOPO CENTRAS racing simulators assigned by the on-site event coordinator(s).
- 4.5. Once seated in the simulator, the participant must log into their personal World Sim Series account. QR code login is recommended.
- 4.6. The car used during Qualifying: D2D Porsche GT3 Cup (992)
- 4.7. The circuit used during Qualifying: Spa-Francorchamps
- 4.8. The duration of a single session: 15 minutes.
- 4.9. The recorded result is defined as the average lap time of two consecutive valid laps (one after another).
- 4.10. A valid lap is defined as a lap during which the participant remains within track limits and the system registers a lap time.
- 4.11. If a participant exceeds track limits and the lap time is invalidated, the two-lap calculation is cancelled and must be restarted.
- 4.12. During Qualifying, participants are not permitted to modify car setup settings.
- 4.13. The number of attempts per participant is unlimited.
- 4.14. Results are updated automatically and are available on:
www.worldsimseries.com
www.dream2drive.lt
- 4.15. At the end of the Qualifying period (10.05.2026 / 23:59 / GMT+3), the Top 32 participants with the best results will qualify for the Quarter-Finals.
- 4.16. All participants who qualify for the Quarter-Finals will be contacted individually by the Organizer using the contact details provided during registration.

Quarter-Final (TOPO CENTRAS) - Date: 17.05.2026

4.17. The Top 32 fastest participants based on the Qualifying results will be divided into four groups in the following order:

Group	Stage Position
1	1, 5, 9, 13, 17, 21, 25, 29
2	2, 6, 10, 14, 18, 22, 26, 30
3	3, 7, 11, 15, 19, 23, 27, 31
4	4, 8, 12, 16, 20, 24, 28, 32

4.18. The Quarter-Final stage will take place at the TOPO CENTRAS location in Vilnius – Ukmergės str. 240.

4.19. The same car and circuit as used in the Qualifying stage will be used during the Quarter-Final.

4.20. Participation in the Quarter-Final and all subsequent stages is free of charge.

4.21. At the beginning of the Quarter-Final, an official briefing will be conducted outlining the schedule and procedures for the day. Attendance at the briefing is mandatory for all participants.

4.22. The Quarter-Final format for each group consists of:

- 15-minute Practice session
- 6-minute Qualifying session
- Two (2) races, each lasting 15 minutes

4.23. During the Quarter-Final, participants are not permitted to modify car setup settings, except for:

- TC (Traction Control)
- ABS (Anti-lock Braking System)
- BB (Brake Balance)

4.24. Weather conditions for the races will be announced on the race day.

4.25. All races will be conducted in accordance with the official World Sim Series sporting regulations.

4.26. A licensed Race Control steward will officiate all races.

4.27. Each participant has the right to submit a protest against another driver regarding an on-track incident no longer than 30 minutes after the race finish.

4.28. Race Control may impose time penalties, which will be added to the total race time (1 / 2 / 3 / 4 / 5 / 10 / 15 / 30 seconds), or may issue a disqualification.

4.29. The starting grid for Race 1 will be determined based on the Qualifying results.

4.30. The starting grid for Race 2 will follow a Top 4 reverse grid format. This means that the winner of Race 1 will start from 4th position, while the driver who finished 4th in Race 1 will start from pole position in Race 2, and so on.

4.31. Points will be awarded in each race of the Quarter-Final stage to drivers within each group as follows:

Place	1	2	3	4	5	6	7	8
Points	50	30	20	15	10	6	3	1

4.32. Points scored in Race 1 will be added to the points scored in Race 2 to determine the total result.

4.33. A driver who does not finish a race (DNF) will receive zero (0) points.

4.34. The Organizer reserves the right to restart a race in the event of technical issues, without prior notice.

4.35. After all group sessions have been completed and points have been aggregated, the Top 8 drivers with the highest total points will qualify for the Semi-Final.

4.36. In the event of a tie on points in the Quarter-Final, the higher position will be awarded to the driver who achieved the better result in the Qualifying stage.

Semi-Final (TOPO CENTRAS) - Date: 24.05.2026

4.37. The Top 8 drivers who scored the highest number of points across the Quarter-Final groups will advance to the Semi-Final, competing in a single group.

4.38. The Semi-Final will be conducted using the Assetto Corsa Competizione platform.

4.39. Date of the Semi-Final: 24.05.2026

4.40. Points in the Semi-Final will be reset.

4.41. The points system remains the same as in the Quarter-Final.

4.42. **The Semi-Final format consists of:**

- 20-minute Practice session

Race 1:

- 6-minute Qualifying session
- 20-minute Race
- Starting grid determined by Qualifying results

Race 2:

- 20-minute Race
- Starting grid based on Top 4 reverse grid from Race 1 results

4.43. At the beginning of the Semi-Final, an official briefing will be conducted outlining the schedule and procedures for the day. Attendance is mandatory for all participants.

4.44. During the Semi-Final, participants are permitted to modify car setup settings.

4.45. Weather conditions for the event will be announced on race day at the start of the Practice session.

4.46. All races will be conducted in accordance with the official World Sim Series sporting regulations.

4.47. A licensed Race Control steward will officiate all races.

4.48. Each participant has the right to lodge a protest against another driver regarding an incident by contacting the Race Control official no longer than 30 minutes after the race finishes.

4.49. Race Control may impose time penalties after the race (1 / 2 / 3 / 4 / 5 / 10 / 15 / 30 seconds), which will be added to the total race time, or may issue a disqualification.

4.50. After both races, points will be combined, and the Top 3 drivers with the highest total points in the TOPO CENTRAS classification will qualify for the Final.

4.51. In the event of a tie on points in the Semi-Final, the higher position will be awarded to the driver who achieved the better result in the Qualifying stage.

5. CHAMPIONSHIP FORMAT

OVOKO Classification

PRE-QUALIFICATION

A) Online Participation

Participants who own personal simulators may take part in the Qualifying stage online via the World Sim Series platform (www.worldsimseries.com).

To participate in the Championship, the following is required:

- A personal account on the World Sim Series platform. How to start racing on platform [step-by-step guide](#)
- [Assetto Corsa](#) (ultimate pack) software installed on a personal Steam account

- [WSS application](#)
- [Content Manager launcher](#)
- [Real Penalty App](#)
- Custom Shaders Patch (version 0.2.11 or newer) ([How to activate?](#))

Instructions for using the WSS platform are available on the official website.

The link to the Qualifying session is provided on the platform.

B) On-Site Simulator Rental simulators

Participants who do not own personal simulators must create an account on the World Sim Series platform and may reserve simulators at local sim racing centers, including but not limited to:

Vilnius:

- "Simuliatorių Akademija Vilnius" - Ukmergės g. 239
- "OBS Simuliatoriai" - Liepkalnio 84

Kaunas:

- "SIM Studija Kaunas" - Veiverių g. 150c

Klaipėda:

- "SIM Studija Klaipėda" - Nemuno g. 51, HOTEL AURORA

Šiauliai:

- "SIM Studija Šiauliai" - Tilžės g. 132A

Participants may also use any other sim racing center in any country (no restrictions apply). All simulator reservations and rental arrangements are the sole responsibility of the participant. Pricing for simulator rental services is determined by the respective service providers and must be agreed directly with them. The Organizer assumes no responsibility for third-party simulators or their technical condition.

- 5.1. The first Qualifying attempt is free of charge for all participants in the OVOKO classification.
- 5.2. If a participant wishes to improve their result, additional attempts are subject to a fee of €5 per attempt or require a [WSS Premium Membership](#), which allows unlimited attempts.
- 5.3. The duration of a single Qualifying session is 30 minutes.
- 5.4. The car used during Qualifying: D2D Porsche GT3 Cup (992). The car will be downloaded by the WSS system automatically.
- 5.5. The circuit used during Qualifying: Spa-Francorchamps. The track will be downloaded by the WSS system automatically.
- 5.6. The recorded result is defined as the average lap time of two consecutive valid laps (one after another).
- 5.7. A valid lap is defined as a lap during which the participant remains within track limits and the system registers a lap time.
- 5.8. If a participant exceeds track limits and the lap time is invalidated, the two-lap calculation is cancelled and must be restarted.
- 5.9. During Qualifying, participants are not permitted to modify car setup settings.
- 5.10. The number of attempts per participant is unlimited.

5.11. Results are updated automatically and are available on:

www.worldsimseries.com

www.dream2drive.it

5.12. At the end of the Qualifying stage, the Organizer will contact the Top 72 participants with the best results individually via email or phone using the contact details provided during registration, informing them about the Quarter-Final stage.

Quarter-Final (OVOKO) - Date: 16.05.2026

5.13. At the end of the Qualifying stage (10.05.2026 / 23:59), the Top 72 (seventy-two) participants with the best results will qualify for the Quarter-Final. These participants will be divided into four groups using a “zig-zag” the following seeding system, as follows:

Group	Stage position
1	1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31, 34, 37, 40, 43, 46, 49, 52, 55, 58, 61, 64, 67, 70
2	2, 5, 8, 11, 14, 17, 20, 23, 26, 29, 32, 35, 38, 41, 44, 47, 50, 53, 56, 59, 62, 65, 68, 71
3	3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36, 39, 42, 45, 48, 51, 54, 57, 60, 63, 66, 69, 72

5.14. The same car and circuit as used in the Qualifying stage will be used during the Quarter-Final.

5.15. Each group will compete in separate race sessions, held sequentially at different times one after another.

5.16. Participation in the Quarter-Final and all subsequent stages is free of charge.

5.17. Each Quarter-Final participant will receive an individual invitation to the official Discord channel to the email used on WSS account registration.

5.18. An official briefing will be conducted by the Organizer one hour prior to the start of the first group race. Attendance is mandatory for all participants.

5.19. During the races, the use of a web camera with live video feed is mandatory, and the driver must be clearly visible at all times.

5.20. Each participant will receive an individual invitation to their respective group race.

5.21. Upon receiving the invitation, the participant must register by clicking the “JOIN EVENT” button, selecting a car, and confirming participation by clicking “CONFIRM”.

5.22. IMPORTANT: The driver must register for the event using the same simulator setup and Steam account that will be used during the race.

5.23. If a driver registers with one Steam account but attempts to participate using another, they will not be able to join the race server or start the race. The Organizer assumes no responsibility for incorrect registration.

5.24. Immediately after registration, participants will gain access to the “Free Practice” server, which will be available 24/7 until the start of the first race server.

5.25. The Quarter-Final format for each group consists of:

- 3-minute Practice session (joining time)
- 8-minute Qualifying session

- Two (2) races, each lasting 15 minutes

5.26. During the Quarter-Final, participants are not permitted to modify car setup settings, except for:
TC (Traction Control)

ABS (Anti-lock Braking System)

BB (Brake Balance)

5.27. Weather conditions for the races will be announced together with the registration invitation.

5.28. All races will be conducted in accordance with the official World Sim Series [sporting regulations](#).

5.29. A licensed Race Control steward will officiate all races.

5.30. The starting grid for Race 1 will be determined by the Qualifying results.

5.31. The starting grid for Race 2 will follow a Top 8 reverse grid format. This means that the driver who finishes 8th in Race 1 will start from pole position in Race 2, and so on.

5.32. Points will be awarded for each finished race in the Quarter-Final stage to drivers within each group as follows:

Place	1	2	3	4	5	6	7	8	9	10	11	12	13	14...
Points	50	30	20	15	10	8	7	6	5	4	3	2	1	0

5.33. Points scored in Race 1 will be added to the points scored in Race 2 to determine the total result.

5.34. Each participant has the right to submit a protest against another driver regarding an incident no longer than 24H after the race finish, via the results section using the “Driver Protest” function.

5.35. Race Control may impose time penalties (1/2/3/4/5/10/15/30 seconds), which will be added to the total race time, or may issue a disqualification.

5.36. The Organizer reserves the right to restart a race due to technical issues without prior notice.

5.37. After all group races have been completed and points have been aggregated, the Top 24 drivers with the highest total points across all groups will qualify for the Semi-Final.

5.38. In the event of a tie on points in the Quarter-Final, the higher position will be awarded to the driver who achieved the better result in the Qualifying stage.

5.39. Following Qualifying or any race session, participants may be requested by the Organizer to provide live commentary or feedback using Discord. Upon such request, participation is mandatory, and the participant may not refuse.

Semi-Final (OVOKO) - Date: 23.05.2026

5.40. The Top 24 drivers with the highest total points from the Quarter-Final groups will advance to the Semi-Final, competing in a single group.

5.41. Points in the Semi-Final will be reset.

5.42. The Semi-Final will be conducted using the Assetto Corsa Competizione platform.

5.43. Each Semi-Final participant will receive an individual invitation to the official Discord channel.

5.44. An official briefing will be conducted one hour prior to the race start. Attendance is mandatory for all participants.

5.45. During the races, the use of a web camera with live video feed is mandatory, and the driver must be clearly visible at all times.

5.46. Each participant will receive an individual invitation to the race.

5.47. Upon receiving the invitation, the participant must register by clicking the “JOIN EVENT” button, selecting a car, and confirming participation by clicking “CONFIRM”.

5.48. IMPORTANT: The driver must register using the same simulator setup and Steam account that will be used during the race.

5.49. If a driver registers using one Steam account but attempts to participate using another, they will not be able to join the race server or start the race. The Organizer assumes no responsibility for incorrect registration.

5.50. Immediately after registration, participants will gain access to the "Free Practice" server, which will be available 24/7 until the start of the first race server. Race conditions will also be communicated via this server.

5.51. During the Semi-Final, participants are permitted to modify car setup settings.

5.52. The Semi-Final consists of two races held consecutively.

5.53. Points in the Semi-Final will be reset, meaning Quarter-Final results have no influence on this stage.

5.54. The points system remains the same as in the Quarter-Final.

5.55. The Semi-Final format consists of:

- 3-minute Practice session (joining time)
- 8-minute Qualifying session
- Two (2) races, each lasting 15 minutes

5.56. The starting grid for Race 1 will be determined by the Qualifying results.

5.57. The starting grid for Race 2 will follow a Top 8 reverse grid format. This means that the winner of Race 1 will start from 8th position in Race 2, while the driver who finishes 8th in Race 1 will start from pole position, and so on.

5.58. Points from Race 1 and Race 2 will be combined.

5.59. Each participant has the right to submit a protest against another driver regarding an incident no longer than 24H after the race finish.

5.60. Race Control may impose time penalties (1/2/3/4/5/10/15/30 seconds), which will be added to the total race time, or may issue a disqualification.

5.61. After both races, and based on the combined results of the Quarter-Final and Semi-Final stages, the Top 3 drivers with the highest total points in the OVOKO classification will qualify for the Championship Final.

5.62. In the event of a tie on points in the Semi-Final, the higher position will be awarded to the driver who achieved the better result in the Qualifying stage.

5.63. The Organizer reserves the right to restart a race due to technical issues without prior notice.

The Championship Final consists of two parts:

- Racing

- Sim Racing

6. Final – Racing (On-Site Event) - Date: 08.06.2026 Location: Estonia

6.1. All results in the Final are calculated from zero, meaning that results from previous stages have no influence.

6.2. The Racing Final will take place on 08.06.2026 in Estonia at Porsche Ring.

6.3. A total of 6 (six) participants will compete in the Final:

- Top 3 drivers from the TOPO CENTRAS classification Semi-Final
- Top 3 drivers from the OVOKO classification Semi-Final

6.4. Participants are solely responsible for arranging their own travel (transportation) to the Final event.

6.5. At the beginning of the event day, an official briefing will be conducted covering vehicle operation, driving rules, and the schedule of the day.

6.6. All participants are financially liable for any equipment provided by the Organizer.

6.7. Minor participants must attend the event accompanied by a parent or a responsible guardian, who assumes responsibility for the minor.

6.8. All Final participants will be given 10–15 minute familiarization sessions with the vehicles, accompanied by professional driving instructors.

6.9. The Racing part of the Final will consist of four disciplines:

- Kart session – 8-lap race distance
- Automobile session – 4-lap race distance
- Physical assessment
- Social media content evaluation (content produced during the Championship)

6.10. Scoring System – Racing

6.11. For both karting and race car disciplines, the recorded result is the total time to complete the full distance.

6.12. The best result is defined as the shortest total time.

6.13. For the physical assessment, results will be based on an individual evaluation, with criteria presented during the official briefing.

6.14. Social media content will be evaluated individually based on content created during the Championship. The evaluation will be conducted and presented by Ovoko marketing department experts.

6.15. Points will be awarded as follows:

Karting discipline:

Place	1	2	3	4	5	6
Points	50	30	20	15	10	8

Automobile discipline:

Place	1	2	3	4	5	6
Points	50	30	20	15	10	8

Physical assessment:

Place	1	2	3	4	5	6
Points	15	10	8	6	5	4

Soc. media content:

Place	1	2	3	4	5	6
Points	15	10	8	6	5	4

7. Final – Sim Racing - Date: 14.06.2026

Location: Lithuania (Vilnius, TOPO CENTRAS)

7.1. Points scored in the Racing part of the Final will be carried over to the Sim Racing stage.

7.2. This means that all points earned in the Racing disciplines will be added to the overall Final standings.

7.3. Only participants holding a valid Category S (or higher) license, or an equivalent license issued by another national ASN (Autorité Sportive Nationale/National Sporting Authority), are eligible to compete in the Final.

7.4. Participants must ensure they are properly registered to obtain such a license.

7.5. The Final will take place at the TOPO CENTRAS store in Vilnius – Ukmergės g. 240.

7.6. Simulators will be assigned to participants by random draw.

7.7. During the Final, participants are permitted to modify car setup settings.

7.8. The Final races will be held on the Palanga “Aurum 1006 km” circuit.

7.9. The car used in the Final: Porsche GT3 Cup (992)

7.10. The Final consists of:

- 20-minute Practice session
- 10-minute Qualifying session
- 20-minute Race 1
- Race 2:
- 20-minute Race

7.11. The starting grid for Race 1 will be determined by the Qualifying results.

7.12. The starting grid for Race 2 will follow a Top 6 reverse grid format.

7.13. This means that the winner of Race 1 will start from 6th position in Race 2, while the driver who finishes 6th in Race 1 will start from pole position, and so on.

7.14. A Race Control steward will officiate the event.

7.15. Each participant has the right to submit a protest against another driver regarding an incident no longer than 30 minutes after the race finish.

7.16. Race Control may impose time penalties (1 / 2 / 3 / 4 / 5 / 10 / 15 / 20 / 30 seconds), which will be added to the total race time, or may issue a disqualification.

7.17. Points will be awarded in each race as follows:

Place	1	2	3	4	5	6
Points	50	30	20	15	10	8

7.18. The Organizer reserves the right to restart a race due to technical issues without prior notice.

7.19. After combining the results of the Racing and Sim Racing stages, the final standings will be determined.

7.20. The participant who scores the highest total number of points will be declared the Dream 2 Drive 2026 Champion.

7.21. In the event of a tie on total points, the higher position will be awarded to the driver who achieved the better result in the Racing stage (Automobile discipline).

8. PRIZES

8.1. The winner of the Dream 2 Drive Championship will become a member of the Dream 2 Drive racing team and will be awarded a professional racing driver contract.

8.2. The winning driver will receive:

- A National Category A or A Junior racing license issued by the Lithuanian Automobile Sport Federation
- Full racing equipment (including helmet, racing suit, and other necessary gear)
- Professional training and preparation for competitive racing
- Entry to compete in the Aurum 1006 km race
- Full technical support during both testing and race events
- Additional prizes provided by Championship partners

- Drivers finishing in 1st–3rd positions in the Final will be awarded official trophies by the Lithuanian Automobile Sport Federation during the annual awards ceremony.
- The winner will be officially granted the title of “Dream 2 Drive esports Champion.”

9. PARTICIPANT OBLIGATIONS

9.1. By attending any stage of the Championship (Qualifying, Quarter-Final, Semi-Final, or Final), each participant must: Strictly comply with all verbal and written instructions and briefings provided by the Championship Organizer and/or event coordinators. Failure to comply may result in removal from the premises where the Championship activities are taking place. Be in a sober and physically fit condition. If the Organizer and/or coordinators observe or suspect that a participant is under the influence or unfit to participate, the participant may be required to leave the Championship venue.

9.2. By registering for the Championship, participants agree that any photographs or video recordings capturing their likeness during the event may be used publicly for Championship communication and promotional purposes, free of charge.

9.3. The Championship winner(s) will enter into a contract with VŠĮ “Tauras Racing”, which will define the terms, conditions, and requirements for the use of the awarded prizes.

CONFIRMED BY:

LASF COUNCIL

13/14-04-2026

Protocol No. 2026-12